CLAIMS

<u>IN THE CLAIMS</u>

This listing of the claims will replace all prior versions, and listing, of claims in the application or previous response to office action:

1-3.   (Cancelled)

4.   **(Currently Amended)**   A method for generating an object processing platform between an object computer and a processing computer, wherein an ad hoc screen assembly is performed by the object computer with the processing computer to couple a respective input and/or output device, comprising:

<u>generating an assembled display combining at least a portion of a display belonging to the object computer and at least a portion of a display belonging to the processing computer,</u>

activating at the object computer a local file processing function on the processing computer, and

generating an object processing platform by moving an object from ~~a~~ <u>the portion of the assembled</u> display belonging to the object computer to an interaction area of ~~a~~ <u>the portion of the assembled</u> display belonging to the processing computer,

wherein activating the local file processing function comprises moving the object from the object computer to the interaction area.

5.   (Previously Presented) The method according to claim 4, further comprising an application-specific processing of the object is started by a further coupling of the object to an application icon on the display belonging to the processing computer.

6.   (Previously presented) The method according to claim 5, wherein the object-computer-specific data of the object is converted into application-specific data.

7.   **(Currently Amended)** A system for generating an object processing platform between an object computer and a processing computer <u>that define an assembled display combining at least a portion of a display belonging to the object computer and at least a portion of a display belonging to the processing computer</u>, wherein an ad hoc screen assembly is performed by the object computer with the processing computer to couple a respective input and/or output device, wherein the object computer is operable to activate a local file processing function on the processing computer, wherein the object processing platform is generated by moving an object from ~~a~~ <u>the portion of the assembled</u> display belonging to the object computer to an interaction area of ~~a~~ <u>the portion of the assembled</u> display belonging to the processing computer, and wherein activating the local file processing function comprises moving the object from the object computer to the interaction area.

8.   (Previously Presented) The system according to claim 7, further comprising an application-specific processing of the object is started by a further coupling of the object to an application icon on the display belonging to the processing computer.

9.   (Previously Presented) The system according to claim 8, wherein the object-computer-specific data of the object is converted into application-specific data.

10.   **(Currently Amended)** A system comprising:

a combination of an object computer and a processing computer <u>that define an assembled display combining at least a portion of a display belonging to the object computer and at least a portion of a display belonging to the processing computer</u>, wherein the combination is operable to perform an ad hoc screen assembly to couple a respective input and/or output device, wherein the object computer is operable to activate a local file processing function on the processing computer, wherein an object processing platform is generated by moving an object from ~~a~~ <u>the portion of the assembled</u> display belonging to the object computer to an interaction area of ~~a~~ <u>the portion of the assembled</u> display belonging to the processing computer, and wherein activating the local file processing function comprises moving the object from the object computer to the interaction area.

11.   (Previously Presented) The system according to claim 10, further comprising an application-specific processing of the object is started by a further coupling of the object to an application icon on the display belonging to the processing computer.

12.   (Previously Presented) The system according to claim 11, wherein the object-computer-specific data of the object is converted into application-specific data.

13.   (New) The method according to claim 4, wherein:

the object computer is configured to generate a local object computer graphical user interface (GUI);

the processing computer is configured to generate a local processing computer GUI; and

as a result of generating the assembled display, at least a portion of the local object computer GUI is displayed on the display belonging to the processing computer.

14.   (New) The method according to claim 13, wherein moving the object from the portion of the assembled display belonging to the object computer to the interaction area of the portion of the assembled display belonging to the processing computer automatically causes the display belonging to the processing computer to switch from displaying the at least a portion of the local object computer GUI to displaying the local processing computer GUI.

15.   (New) The system according to claim 7, wherein:

the object computer is configured to generate a local object computer graphical user interface (GUI);

the processing computer is configured to generate a local processing computer GUI; and

as a result of generating the assembled display, at least a portion of the local object computer GUI is displayed on the display belonging to the processing computer.

16.   **(New)** The system according to claim 15, wherein moving the object from the portion of the assembled display belonging to the object computer to the interaction area of the portion of the assembled display belonging to the processing computer automatically causes the display belonging to the processing computer to switch from displaying the at least a portion of the local object computer GUI to displaying the local processing computer GUI.

17.   **(New)** The system according to claim 10, wherein:

the object computer is configured to generate a local object computer graphical user interface (GUI);

the processing computer is configured to generate a local processing computer GUI; and

as a result of generating the assembled display, at least a portion of the local object computer GUI is displayed on the display belonging to the processing computer.

18.   **(New)** The system according to claim 17, wherein moving the object from the portion of the assembled display belonging to the object computer to the interaction area of the portion of the assembled display belonging to the processing computer automatically causes the display belonging to the processing computer to switch from displaying the at least a portion of the local object computer GUI to displaying the local processing computer GUI.